



Tap it Out

Ask participants to work in 3 groups. Give each group a **small drum or tambourine**.

Give each group one of the briefing notes. **Don't let them see that they are different.**

Team members should take turn to tap out the tune of one of their songs on the drum. The other team members should guess what the song is. They can repeat if requested.

Allow a set time for the exercise (enough so everyone will the chance to have a go) – 10-15 minutes will be enough.

Then ask each team what they scored.

Team 1 will probably have scored lowest, whilst team 3 will have scored the highest.

THEN reveal that each team had a different brief.

Link to communication/collaboration by asking

- What made it difficult or easy to guess the song?
- How it's easy to read between the lines when we are familiar with something, or when we have been involved from an early stage.
- What can you do to help people understand what you are doing/asking?



Tap it Out

Take turns to tap out a tune on the drum. No clues, no talking, no singing!!

You may play it up to 3 times for your team mates to guess.

If they guess, score a point!

If not, tell them what you were playing and let someone else have a go.

See how many points your team can score in the time allocated.



Tap it Out

Take turns to tap out a tune on the drum. Indicate which category your song falls into from those below. You may give no other clues, no taking, no singing!!

You may play it up to 3 times for your team mates to guess.

If they guess, score a point!

If not, tell them what you were playing and let someone else have a go.

You may use the categories as many times as you like.

See how many points your team can score in the time allocated.

TV/FILM THEMES

BEATLES AND STONES

BRIT POP

80'S POP

CLASSIC ROCK

CHILDRENS SONGS

SONGS FROM MUSICALS

CHRISTMAS SONGS



Tap it Out

Take turns to tap out one of the tunes below on the drum. You may give no other clues, no taking, no singing!!

You may play it up to 3 times for your team mates to guess.

If they guess, score a point!

If not, tell them what you were playing and let someone else have a go.

Once a song has been used, you can't use it again.

See how many points your team can score in the time allocated.

HAPPY BIRTHDAY

YESTERDAY

I SHOULD BE SO LUCKY

BOHEMIAN RHAPSODY

HOUND DOG

EASTENDERS THEME

LAST CHRISTMAS

ROCK AROUND THE CLOCK

BAA BAA BLACK SHEEP

ANGELS (ROBBIW WILLIAMS)

WONDERWALL

IMAGINE

MONEY FOR NOTHING

DANCING QUEEN

