Remote Teaching: Apps and Links

Edpuzzle is a teaching tool to place interactive content into pre-existing videos from a variety of sources, such as TED or YouTube into videos you have made. https://edpuzzle.com/

edpuzzle

Pear Deck for Microsoft can be connected to PowerPoint online and is presentation software to transform information into engaging visual lessons. It also has inbuilt questions which can be displayed in live time.



https://www.peardeck.com/microsoft

Blooket is a website that has a trivia and game base. Teachers select a question or unique game mode and this generates a code enabling students to join. https://www.blooket.com/



CommonLit is an online reading and literacy programme that reaches all students and gives access to passages online. https://www.commonlit.org/



Google Maps can be used for online and virtual school trips. Pupils can visit different locations around the world and learn more about them. https://www.google.com/maps



Prezi is a website that allows you to virtual, visual and engagement presentation software.

https://prezi.com/



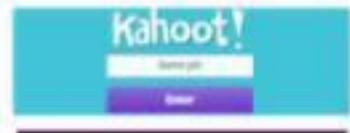
ThingLink can be found within Teams and enables students to visit locations around the world and creates unique experiences with interactive images, videos and 360 media.

https://www.thinglink.com/



Kahoot is a game based learning platform that brings engagement and competition to quizzes.

https://kahoot.it/



Quizizz is an online and engaging learning platform for quizzes. https://quizizz.com/



Google Arts & Culture offers an online and interactive learning experience where students can visit museums and cultural places of importance virtually.



https://artsandculture.google.com/



Carousel Learning is an online tool that helps students to embed knowledge in their long-term memory.

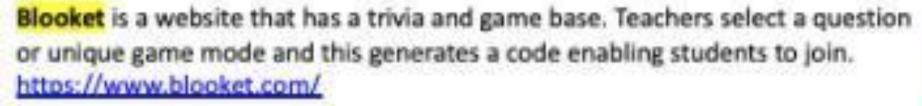
https://www.carousel-learning.com/

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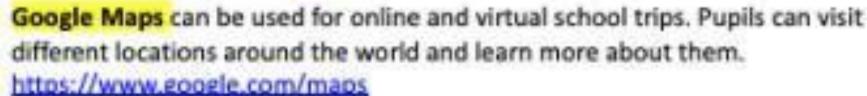
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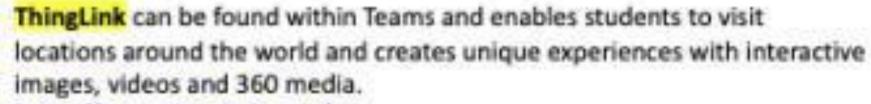
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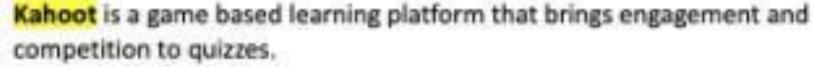


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